

## **Committee Group Name: Governance Advisory Team(GAT)**

**Purpose of Committee:** The purpose of this task team (GAT) is to advise and support implementation of the recommendations from the **Good Governance Task Team and Financial Best Practices Task Group from 2020** relating to supporting strong and effective governance systems, policies and procedures which advance the UCE mission and vision. This team offers advice to groups developing policies.

### **Major Actions of 2022-23**

Began development of a comprehensive organizational guide  
Developed separate policies around confidentiality and conflict of interest  
Flagged bylaw implications which may be present under Membership initiative  
Drafted three major policies : Destructive Behaviour Policy, Safe and Inclusive Visitor, Member and Employee Policy and Conflict Resolution Policy  
Responsive to requests for policy development  
Responsive to inquiries by minister and board

### **Outcomes Achieved**

Strengthened effectiveness and efficiency of UCE practice through implementation of recommendations from Good Governance and Financial Best Practice reports from 2020  
Contributed to clarity of UCE direction through policy development to guide key areas as requested by board and Minister  
Promoted strategic direction through development of mission, vision and covenant

### **Planned Actions for 2023-24**

Lead consultation and communication around three new policies  
Complete a congregational manual to incorporate all critical information relevant to UCE  
Develop policies as requested and act as final vetting body for policies prior to board review  
Assist with development of Health and Safety Manual under development  
Assist with development of communication strategy  
Assist with development of volunteer program

### **Recommendations for Board Consideration (if any)**

Develop Terms of Reference for Board  
Develop a Strategic Plan based on mission, vision and covenant  
Ensure alignment with mission, vision, covenant when setting priorities

