Committee/Group Name: Building and Grounds

Purpose of Committee: To exercise oversight over the building, grounds and permanent tenant requirements of the Unitarian Church of Edmonton

Members: Mike Keast (Chair), Alan Boyle, David Hagel, Art Brier, Gaylord Madill, Scott Harrison

Major Actions of 2020-21

- Completed LED light change over, the wall sconces in the church are still CFL bulbs but will be changed as they burn out
- Regular Pest patrol duties
- Keeping the Parking lot clean and the grass trimmed
- Took the cardboard and paper recycling home to have it recycled
 - Thanks Gaylord
- Installed auto flushers on men's room urinals
- Had floors waxed
- Resolved Chair storage room shelving shortage
- Keeler hall exit door was fitted with new hardware and sweep to fix winter issues
- Upgraded alarm system
- Had sprinkler system repairs done to bring to code
- Painted and cleaned storage rooms
- Roof maintenance and repairs
 - Thanks John Turvey
- Initiated Process to have Fiber installed in building
- New door hinges on Main entry doors
- Dismantled and recycled all the old lighting that was removed from the building

Outcomes Achieved

- Ensured Tenants Had issues resolved in a timely fashion
- Kept UCE functioning and saved UCE money in the process

Planned Actions for 2020-21

- More cupboards in kitchen
- Replace thermostats in building
- Replace kitchen carts
- Replace a sink in open doors learning
- Replace main carpet in Church hall

Recommendations for Board Consideration (if any)

- The siding outside the Main doors is falling apart and can no longer be fixed. We need to develop a plan for replacement
- The windows around the Learning Centre Tenant space are degrading fast, a couple of frames are rotten. We will need to look at replacing these within the next little while

Other notes

- We try to reuse what we can where we can, but when we have to purchase items we look at the RESTORE and Architectural Clearing House before buying brand new.
- The volunteers spend a lot of time outside the church organizing and running around to find items needed

Submitted by: Mike Keast